



PRE Reflection Activity: Electricity

Name: _____

1. Patrick's sister is using more than her share of time in the bathroom. She says she has just plugged in her flatiron and needs to wait for it to heat up. Patrick thinks she should just use it right away, but Sara says he'll have to wait.

Why can't Sara use the flatiron right away?

Use complete sentences to explain where the heat of the flatiron comes from, and draw a picture to illustrate your explanation.



Gameplay Exit Ticket - Electricity

Name: _____

Please answer the following questions about your experience playing the on-line game today. (Circle one response for each statement.)

	Strongly Disagree	Disagree	Neither Agree nor Disagree	Agree	Strongly Agree
I was so involved in the game that I lost track of time.	1	2	3	4	5
The gaming experience was fun.	1	2	3	4	5
I felt frustrated while playing the game.	1	2	3	4	5
The gaming experience was challenging	1	2	3	4	5
I could not do some of the things I needed to do in the game.	1	2	3	4	5

Please answer the following questions in complete sentences.

1. What was the goal of the game? Why did you have to make the music?

2. What are some of things you had to do to get the monsters to make music?



Electricity: POST- Reflection Activity

Name: _____

1. Patrick's sister is using more than her share of time in the bathroom. She says she has just plugged in her flatiron and needs to wait for it to heat up. Patrick thinks she should just use it right away, but Sara says he'll have to wait.

Why can't Sara use the flatiron right away?

Use complete sentences to explain where the heat of the flatiron comes from, and draw a picture to illustrate your explanation.

2. Think back to the computer game you played a few days ago. **Write down two examples** of things that happened, or things you saw, in the game you played that are similar to the situation you just explained above. Draw a picture too if that will help communicate your idea.

